RF Touch Controller Product Specifications



This product warranty is 1 years (exclude the artificial situation of damaged or overload working)

Before installing this product, Please read this manual carefully. Ensure full understanding of this specification to avoid unnecessary damage and additional costs.

Product Description

RF touch controller adopts the advanced micro control unit, it is used for controlling a variety of lamp whose source of light is LED. For instance, point source of light, flexible light strip, wall washer lamp, glass curtain wall light and so on; it has many advantages such as touch remote control, easy connection and simplicity to use. Meanwhile, you can adjust brightness, static color choices and various dynamic changes in lighting effects through wireless touch remote control. And according to the actual need of customers, it can carry out jumpy changing, gradual changing, stroboflash and other effects of change.

Technical Parameters

| Working temperature | -20-60°C |
|--------------------------------|-----------------------|
| Supply voltage | DC5V,12V~24V |
| Output | 3 channels |
| Connecting mode | common anode |
| External dimension | L91*W88*H24 mm |
| Packing size | L106*W106*H66 mm |
| Net weight | 270g |
| Gross weight | 300g |
| Output gray | 256 levels (RGB each) |
| Output current | <8A(each channel) |
| Output power | 12V:<288W, 24V:<576W |
| Frequency of RF remote control | 433.9MHz |

External Dimension





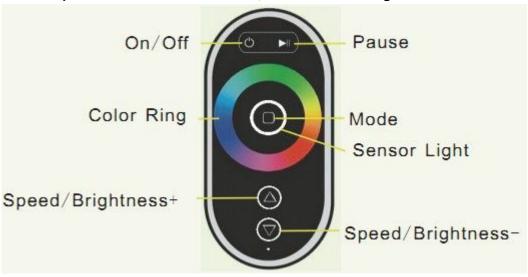
Interface Specifications



Adopt male and female connector with screw.

Direction for use

This product use RF touch control, with one color ring and 5 function buttons.



The function of each button as below:

| Name of key | Instruction | Remarks | | |
|--------------------|--|-------------------------------------|--|--|
| ON/OFF | ON or OFF in any time | | | |
| Pause or Continue | | | | |
| Mode | The mode will go to next, when you touch | 21 modes in total. | | |
| Wiode | the key each time | 21 modes in total. | | |
| Speed/Prightness + | The Speed/Brightness will add, when you | Speed for dynamic modes, Brightness | | |
| Speed/Brightness + | touch the key each time | for static modes. | | |
| Speed/Drightness | The Speed/Brightness will subtract, when | Speed for dynamic modes, Brightness | | |
| Speed/Brightness - | you touch the key each time | for static modes. | | |
| Color Ring | Touch any color which you want | | | |

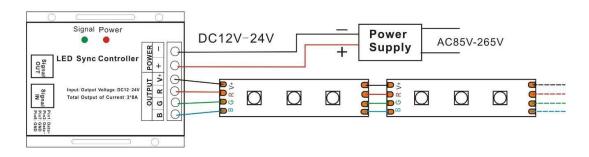
9 modes in total as below:

| | No | Patterns | Remarks | |
|---|----|-------------------|---|--|
| ı | 1 | Static worm white | Brightness is adjustable, speed is unadjustable | |

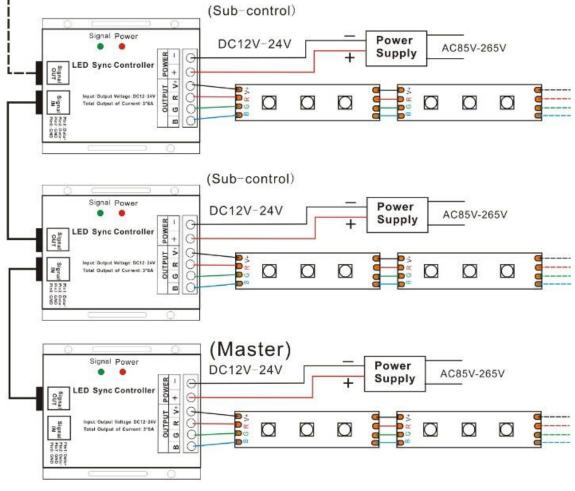
| 2 | Static cool white | |
|---|----------------------------|---|
| 3 | White breath | |
| 4 | Seven-color jumpy changing | |
| 5 | Seven-color smooth | |
| 6 | Seven-color fade | Speed is adjustable, brightness is unadjustable |
| 7 | R/B crossfade | |
| 8 | B/G crossfade | |
| 9 | G/R cross fade | |

Typical Applications

Application Circuit 1:



Application Circuit 2: (Synchronization function with network Line)





- 1. Supply voltage of this product is DC12V~24V, never connect to others or AC220V.
- 2. Lead wire should be connected correctly according to grade that connecting diagram offers.
- 3. This product is not to overload;
- 4. Warranty of this product is one year, but exclude the artificial situation of damaged or overload working.

Common Problems

| Problems | Possible cause | Solution |
|-----------------------------------|-----------------------------------|---------------------------------|
| Lamp does not light after | Power cord is not properly | Connect the power cord properly |
| power | connected, or there is not output | or replay the power |
| | switching power supply | |
| | Lamp power cord is not | Connected lighting power cord |
| | connected or short circuit | |
| 2. After connecting some of the | The connected load is too large, | Replace parts of components or |
| load the controller does not work | so that it has burned in some of | replace the controller |
| | the components of the controller | |